



**Alaska Association of Student Governments**

**Resolution #15**

**The Continuation of Overwatch**

**Submitted by: Palmer High School**

**Submitted: October 31, 2019**

**Be it Resolved by the Alaska Association of Student Governments that:**

- 1. Whereas,** Overwatch is an online video game played worldwide;
- 2. Whereas,** Overwatch has been included as a viable eSports option for High School eSports programs;
- 3. Whereas,** Overwatch is a team game that promotes team play and communication;
- 4. Whereas,** Overwatch is professionally played collegiately and can offer scholarships;
- 5. Whereas,** Overwatch engages students that may otherwise not be involved in school activities;
- 6. Whereas,** students involved in team sports such as Overwatch tend to have more positive interactions with their peers;
- 7. Whereas,** Overwatch is entirely cartoon based and unrealistic graphically;
- 8. Whereas,** Overwatch is the second most played game in collegiate eSports;
- 9. Whereas,** Overwatch is professionally played throughout the world;

10. **Whereas**, Overwatch is currently played in over 1,700 US high schools;
11. **Whereas**, video games, including Overwatch, have the positive health benefit of reducing stress for players;
12. **Whereas**, Overwatch teaches leadership and strategy;
13. **Whereas**, Overwatch is not a simulator;
14. **Whereas**, Overwatch shows no realistic blood;
15. **Whereas**, The main objective of Overwatch is not violence, but problem-solving;
16. **Whereas**, Overwatch promotes problem-solving and alternative strategy making;
17. **Whereas**, Overwatch promotes time management and organizational skills;
18. **Whereas**, there is a viable option for Overwatch players to join the collegiate or professional realm;
19. **Whereas**, Overwatch encourages adaptation;
20. **Whereas**, Common Sense Media recommends Overwatch for kids 14 and up;
21. **Whereas**, Common Sense Media's parent's rating recommends Overwatch to kids as young as eleven;

**Therefore, be it resolved that the Alaska Association of Student Governments** supports the continuation of Overwatch as a playable option for in-school esports.

**Action statement:** If passed by the general assembly of AASG, it would be recommended that ASAA revisit its previous ruling and allow Overwatch to continue as a high school eSports option in Alaskan high schools.

Sources:

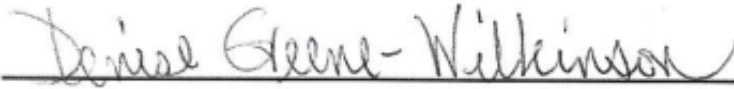
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8. <https://playoverwatch.com/en-us/news/23060961/introducing-role-queue>
9. <https://www.lifewire.com/how-to-play-overwatch-4126166>
10. <https://edtechnology.co.uk/Blog/esports-encourges-skills-development-in-education/>

**Passed unanimously by the 2019 Fall Conference GA at Palmer High School**

A handwritten signature in black ink, appearing to read 'Forrest Davis', written over a horizontal line.

**AASG Vice President, Forrest Davis**

A handwritten signature in black ink, appearing to read 'Denise Greene-Wilkinson', written over a horizontal line.

**AASG Executive Director, Denise Greene-Wilkinson**